

Gaussian Beam Propagation

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Abstract

This paper describes the propagation of gaussian beams in the absense of turbulence. It is menat a a reference document.

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1 Introduction

In this appendix we review the approach of Andrews ¹ for describing the Gaussian beam propagation using non-dimensional parameters. First we introduce the approach for ideal Gaussian Beams and then extend it for non-ideal beams that have $M^2 > 1$.

2 Non-dimensional Beam Parameters

The radius, or waist, of a Gaussian beam is given by:

$$w(z) = w_0 \sqrt{1 + \left(\frac{z}{z_R}\right)^2}$$

Where z is the distance from the beam waist, and

$$z_R = \frac{\pi w_0^2}{\lambda}$$

is the Rayleigh range. While these parameters describe the Gaussian beam propagation, they are most useful for collimated beams. Here the beam is parameterized as follows:

$$\begin{aligned} F_0 & : \text{ The radius of curvature of the wavefront at the aperture} \\ L & : \text{ The distance of propagation} \\ W_0 & : \text{ The beam radius at the aperture} \\ k = \frac{2\pi}{\lambda} & : \text{ The wave number} \end{aligned}$$

At the aperture we have the beam parameters:

$$\begin{aligned} \Theta_0 & = 1 - \frac{L}{F_0} \\ \Lambda_0 & = \frac{2L}{kW_0^2} = \frac{2L}{\left(\frac{2\pi}{\lambda}\right)W_0^2} = \frac{\lambda L}{\pi W_0^2} \end{aligned} \tag{1}$$

We can interpret Θ_0 and Λ_0 as describing the refraction and defraction respectively. For a converging beam: $\Theta_0 < 1$, for a diverging beam $\Theta_0 > 1$, and for a collimated beam $\Theta_0 = 1$. For an (infinite) plane wave, $W_0 = \infty$ and thus, $\Lambda_0 = 0$.

At a distance L from the aperture we have:

$$\begin{aligned} \Theta & = \frac{\Theta_0}{\Theta_0^2 + \Lambda_0^2} = 1 - \frac{L}{F} \\ \Lambda & = \frac{\Lambda_0}{\Theta_0^2 + \Lambda_0^2} = \frac{\lambda L}{\pi W^2} \end{aligned} \tag{2}$$

and the spot radius at L is determined by:

¹"Laser Beam Propagation Through Random Media, second edition", Larry Andrews and Ron Phillips, SPIE Press 2005

$$\frac{W^2}{W_0^2} = \frac{\Lambda_0}{\Lambda} = \Theta_0^2 + \Lambda_0^2 \quad (3)$$

or

$$W = W_0 \sqrt{\Theta_0^2 + \Lambda_0^2} \quad (4)$$

The radius of curvature is given by:

$$F = F_0 \frac{(\Theta^2 + \Lambda^2 - \Theta)}{(\Theta - 1)(\Theta^2 + \Lambda^2)} \quad (5)$$

The Irradiance profile is given by:

$$\begin{aligned} I(r, z) &= (\Theta^2 + \Lambda^2) \exp\left(-\frac{2r}{W}\right) \\ &= \frac{1}{\Theta_0^2 + \Lambda_0^2} \exp\left(-\frac{2r}{W_0 \sqrt{\Theta_0^2 + \Lambda_0^2}}\right) \end{aligned} \quad (6)$$

3 Non-ideal Beams ($M^2 > 1$)

The previous equations are for diffraction limited beams. Non-ideal beams can be described by the M^2 factor. Where ideal beams have $M^2 = 1$ and non-ideal beams have $M^2 > 1$. Thus, equations 2 become:

$$\Lambda_0 \rightarrow \Lambda_0 \cdot M^2$$

$$\begin{aligned} \Theta_M &= \frac{\Theta_0}{\Theta_0^2 + \Lambda_0^2 \cdot M^4} \\ \Lambda_M &= \frac{\Lambda_0 \cdot M^2}{\Theta_0^2 + \Lambda_0^2 \cdot M^4} \end{aligned} \quad (7)$$

For a focused beam, $\Theta_0 = 0$, we find that:

$$\begin{aligned} \Theta_{L=f} &\rightarrow 0 \\ \Lambda_{L=f} &\rightarrow \frac{1}{\Lambda_0 \cdot M^2} \end{aligned}$$

and

$$\frac{W_M^2}{W_0^2} = 0 + M^4 \cdot \Lambda_0^2 \quad (8)$$

solving for W_L :

$$\begin{aligned} W_M &= W_0 \cdot M^2 \cdot \Lambda_0 \\ &= W_0 \cdot M^2 \cdot \left(\frac{\lambda L}{\pi W_0^2}\right) \end{aligned}$$

Remember that the diffraction limited half-angle for a perfect Gaussian beam is:

$$\theta = \frac{\lambda}{\pi W_0}$$

Thus the spot size for a laser with $M^2 > 1$ is:

$$W_M = M^2 (\theta \cdot L) = M^2 \cdot (\text{diffraction limited spot size})$$

For a collimated beam, at long range , $\Theta_0 = 1, \Lambda_0 \gg 1$, we find that

$$\frac{W_M^2}{W_0^2} \approx M^4 \cdot \Lambda_0^2 = M^2 (\theta \cdot L) \quad (9)$$

Which is the same as we found in the focused case. Alternatively, we could start with Equation 1:

$$\begin{aligned} \Theta_L &\rightarrow \frac{1}{\Lambda_0^2 \cdot M^4} \\ \Lambda_L &\rightarrow \frac{1}{\Lambda_0 \cdot M^4} = \frac{\lambda L}{\pi W_{L,M^2}^2} \end{aligned}$$

Solving for W_{L,M^2} , we find:

$$\begin{aligned} W_M &= \sqrt{\frac{2L}{k \left(\frac{1}{\Lambda_0 \cdot M^4} \right)}} \\ &= \sqrt{\frac{2\Lambda_0 M^4}{k}} \\ &= M^2 \sqrt{\frac{2\lambda L}{\pi k W_0^2}} \\ &= M^2 \cdot W_L \end{aligned}$$

Which is the expected result. The radius of curvature is given by:

$$F_M = F_0 \frac{(\Theta_M^2 + \Lambda_M^2 - \Theta_M)}{(\Theta_M - 1)(\Theta_M^2 + \Lambda_M^2)} \quad (10)$$

Where, Θ_M and Λ_M are given by Equation 7. Similarly, the Irradiance profile is given by:

$$I(r, z) = (\Theta_M^2 + \Lambda_M^2) \exp\left(-\frac{2r}{W_M}\right) \quad (11)$$